

UNIT-2

LISTS

mutable

Creating a list using the constructor of the list class :-

```
L1 = list()
```

```
L2 = list([10, 20, 30])
```

```
L3 = list(["Apple", "Banana", "oranges"])
```

```
L4 = list(range(0, 6))
```

```
L5 = list(range(0, 6))
```

```
L6 = list("xy12")
```

```
L7 = list("John", "male", 25, 10.5)
```

Creating a list without using constructor:-

```
L1 = [10, 20, 30]
```

```
L2 = ["Apple", "Banana", "oranges"]
```

```
L3 = ["John", "male", 25, 10.5]
```

Accessing the elements of a list :-

```
L1 = [10, 20, 30, 40, 50]
```

```
print(L1[2]) # 30
```

List slicing :-

```
print(L1[2:5]) # (30, 40, 50)
```

```
print(L1[2:5:2]) # 30, 50
```

```
print(L1[: :-1]) # 50, 40, 30, 20
```

```
print(L1[-1:0:-1]) # 50, 40, 30, 20
```

Python inbuilt functions for Lists :-

- `len()` → Returns the no. of elements in a list
- `max()` → Returns the elements with greatest value
- `min()` → Returns the element with minimum value
- `sum()` → Returns the sum of all the elements of list
- `shuffle()` → shuffles the elements randomly

Exp:- `L1 = [10, 20, 30, 40, 50]`

```
print(len(L1))
print(max(L1))
print(min(L1))
print(sum(L1))
```

`import random`

`L1 = [10, 20, 30, 40, 50]`

```
print(L1[2])
```

```
print(L1)
```

```
print(random.shuffle(L1))
```

```
print(L1[2])
```

```
print(L1)
```

NOTE! `from random import shuffle`
`print(shuffle(L1))`

Exp: `L1 = [1, 2, 3]`

`L2 = [4, 5, 6]`

```
print(L1 + L2)
```

`[1, 2, 3, 4, 5, 6]`

Exp: `L1 = [1, 2, 3]`

```
print(3 * L1)
```

`[1, 2, 3, 1, 2, 3, 1, 2, 3]`

Ex: `L1 = [1, 2, 3, 4, 5, 6]`
`print(10 in L1) # False`
`print(10 not in L1) # True`
`print(4 in L1) # True`

Identity Operator :-

```
x = "microsoft"
y = "microsoft"
print(x is y) # True
print(x == y) # True
```

Note:- Python created only one string object and both `x` and `y` refer to the same objects as well. However we created two lists with same elements python creates two different objects as well.

```
x = ["A", "B", "C"]
y = ["A", "B", "C"]
print(x is y) # False
print(x == y) # True
```

The del operator

The `del` operator stands for delete. The `del` operator is used to remove the elements from list

```
L = [10, 20, 30, 40, 50, 60, 70]
```

```
del L[2]
```

```
print(L) # 10, 20, 40, 50, 60, 70
```

```
del L[-1]
```

```
print(L) # 10, 20, 40, 50, 60
```

```
del(L[:])
```

```
print(L) # [] removed
```

Important

* List Comprehension

Ex: without list comprehension

$L = [10, 20, 30, 40, 50]$

for i in range(0, len(L))

$L[i] = L[i] + 10$

print(L)

20, 30, 40, 50, 60

with list comprehension

$L = [10, 20, 30, 40, 50]$

$L = [n+10 \text{ for } n \text{ in } L]$

print(L) ↓

An output variable

An input sequence

variable referencing an input sequence

Ⓟ WPP to create a list with elements 1, 2, 3, 4, 5
Display even elements of the list using list
comprehension

soln:

```
L = [1, 2, 3, 4, 5]
```

```
L = [n for n in L if n % 2 == 0]
```

```
print(L)
```

Ⓟ Consider the list with mixed type of
such $L_1 = [1, 'x', 4, 5, 6, 'z', 9, 'a', 8, 4]$

create another list using list comprehension
which consist of only the integer elements
present within the list L_1 .

```
L1 = [1, 'x', 4, 5, 6, 'z', 9, 'a', 8, 4]
```

```
L2 = [n for n in L1 if type(n) == int]
```

```
print(L2)
```

⊛ $L = ['x', 'y', 'z']$

```
L.append('A')
```

```
print(L) # ['x', 'y', 'z', 'A']
```

⊛ `clear()` # remove all element

⊛ $L = ['x', 'y', 'z', 'A', 'A']$

```
L.count('A') # 2
```

```
L1 = L.copy()
```

```
L2 = L [ ... ]
```

⊛

L = [10, 20, 30, 50, 60, 70]

L.insert(3, 40)

print(L)

[10, 20, 30, 40, 50, 60, 70]

L.pop(1)

print(L)

[10, 30, 40, 50, 60, 70]

{ pop with index value
↳ it will remove the element by
its index value }

L.pop()

[10, 30, 40, 50, 60]

{ pop without index value
↳ it will remove last element
of a given list }

⊛

L = ['A', 'B', 'C', 'D', 'B']

L.remove('B')

print(L)

['A', 'C', 'D', 'B']

{ By remove function it will
remove first occurrence of the
element }

L.reverse()

print(L)

['B', 'D', 'C', 'A']

⊛

L = ['G', 'F', 'A', 'C', 'B']

L.sort()

print(L)

['A', 'B', 'C', 'F', 'G']

Imp
*

```
L = ['red', 3]
```

```
L.extend("Cyreen")
```

```
print(L) # ['red', 3, 'C', 'y', 'e', 'e', 'n']
```

*

```
P = "Python"
```

```
L = list(P)
```

```
print(L) # ['P', 'y', 't', 'h', 'o', 'n']
```

- ① create a list of 5 element pass the list to a function and print the contents of the list inside the function.

```
def print_list(list):  
    for i in list:  
        print(i, end = " ")
```

```
list = [10, 20, 30, 40, 50]
```

```
print_list(list)
```

- ② create a list of five element. pass the list to a function and compute the avg of five no's

```
def calculate_avg(list):
```

```
    avg = sum(list) / len(list)
```

```
    print("avg:", avg)
```

```
list = [10, 20, 30, 40, 50]
```

```
calculate_avg(list)
```

⑧ WPP to split-list (list, n) where list is split into two parts and the length of the first part is given as n

list = [1, 2, 3, 4, 5, 6]

split-list(list, 2)

list1 = [1, 2]

list2 = [3, 4, 5, 6]

soln

```
def split_list(list, n):
```

```
    list1 = [ : n]
```

```
    list2 = [n : ]
```

```
    print(list1)
```

```
    print(list2)
```

```
list = [1, 2, 3, 4, 5, 6]
```

```
split_list(list, 2)
```

⑨ WPP to pass a list and function and return/print reverse list

```
def reverse_list(list):
```

```
    list.reverse()
```

```
    return list
```

```
list = [10, 20, 30, 40, 50]
```

```
print(reverse_list(list))
```

① write a function that accepts a positive integer k and return a list that contains the first five multiple of k

```
def multiple_value(k):  
    L = []  
    for i in range(1, 6):  
        req = k * i  
        L.append(req)  
    return L  
print(multiple_value(10))
```

② write a function that accept two the integers a and b and return a list of all the even numbers between a and b (including a not including b)

```
def find_even_no(a, b):  
    L = []  
    for i in range(a, b):  
        if i % 2 == 0:  
            L.append(i)  
    return L  
print(find_even_no(10, 20))
```

STRINGS

The str class:-

Define string with constructor

`s1 = str()` — #creates an empty string object

`s2 = str("Hello")` #creates a string object for Hello

Defining string without constructor

`s1 = ""`
`s2 = "Hello"`

Basic Inbuilt python function for string

`a = "python"`

`len(a)` #returns total no. of characters present in string

`max(a)` #return largest alphabet from the string according to ASCII value of characters

`min(a)` #return smallest alphabet from the string according to ASCII value of characters

The index [] operator:

`s1 = "python"`

`s1[0]` # p

`s1[5]` # n

`s1[6]` # Index error: string index out of range

Accessing character via negative index :-

```
s1 = "Python"  
s1[-1] # n  
s1[-5] # y
```

Accessing character via string slicing

```
s1 = "Python"  
print(s1[2:5]) # 'tho'
```

Traversing string with for & while loop :-

Ⓐ WPP to traverse all the elements of a string using for loop.

```
I = "India"  
{ for ch in I:  
  print(ch, end = " ")
```

```
{ for ch in range(0, len(I)):  
  print(I[ch], end = " ")
```

```
c = 0  
while (c < len(I))
```

Ⓐ Write a program to traverse every second character of a string using the for loop

```
s = "I love python programming"  
for ch in range(0, len(s), 2):  
  print(ch, end = " ")
```

Immutable Strings:->

```
str = "I love Python"
```

```
str[0] = "0"
```

- `print(str)` # Type Error: 'str' object does not support item assignment. That's why string is immutable data type

Note:

If you want to change the existing string the best way is to create a new string that is a variation of the original string

```
str = "I love python"
```

```
str = "0" + str[1:]
```

```
print(str) # "0 love python"
```

+, *, membership and identity operator :-

+ operator :- [concatenation]

```
s1 = "IIT" del
```

```
s2 = "Delhi"
```

```
print(s1+s2)
```

```
# "IIT Delhi"
```

* operator :

```
s = "Delhi"
```

```
print(3*s)
```

```
# "Delhi Delhi Delhi"
```

Membership operator

```
s = "python programming"
```

```
print('python' in s) # True
```

```
print('Java' in s) # False
```

```
print('Java' not in s) # True
```

```
print('prog' in s) # True
```

Identity operator

```
A = "python"
```

```
B = "python"
```

```
print(A is B) # True
```

Identity operator give true when both string creates same objects (share same memory location)

Ⓟ WPP to print all the letter which appear in word 1 as well as word 2.

word 1 = "USA North America"

word 2 = "USA South America"

for letter in word 1:

if letter in word 2:

print(letter, end=" ")

USA oth America

Imp

Ⓟ WPP to print all the words which appear in word 1 as well as word 2

word 1 = "USA North America"

word 2 = "USA South America"

L₁ = word 1 . split()

L₂ = word 2 . split()

print(L₁) # ['USA', 'North', 'America']

print(L₂) # ['USA', 'South', 'America']

for word in L₁:

if word in L₂:

print(word, end=" ")

"USA, America"

String operation

String Comparison

① $s_1 = \text{"abcd"}$

$s_2 = \text{"ABCD"}$

`print(s1 > s2)` # True

`print(s1 == s2)` # False

② $s_1 = \text{"abc"}$

$s_2 = \text{"abc"}$

`print(s1 == s2)` # True

Testing strings

①

$s = \text{"Python programming"}$

`print(s.isalnum())` # False

②

$s = \text{"1John"}$

`print(s.isalnum())` # True

③

$s = \text{"1234"}$

`print(s.isdigit())` # True

④

$s = \text{"12346,0"}$

`print(s.isdigit())` # False